

Treasure Village Montessori Charter School

86731 Overseas Highway Islamorada, FL 33036

(305) 852-3482 Fax: (305) 852-2432

Treasurevillagemontessori.com

**Summer Reading Assignment**

**Incoming Third Grade Students**

**2017-2018 School Year**

**Choose one project to complete after reading the book of your choice.**

**1. BOARD GAME**

A. Create a board game using the characters and setting from the story you read.

B. Use buttons or other small items for the markers.

C. Use a spinner or dice for the number of spaces the pieces move.

D. Draw the board on heavy paper. Make the pieces move through places or events from the story.

E. You may need to make up question and answer cards to go with the game.

F. Include a set of rules, the game board, and the game pieces in a baggie. Be sure your name and the name of the game are on the board and on the baggie.

G. Be prepared to give an oral summary of the book. Be familiar with the characters, setting, problem and solution.

**2. SHOE BOX DIORAMA (model)**

A. Trace the bottom of a shoe box on a plain piece of paper. Cut out the shape. Make sure it fits into the bottom of the shoe box. Draw and color the background or setting of the scene on this paper. Glue it in the shoe box.

B. Draw, color, and cut out characters. Attach L-shaped strips of heavy paper to the back of each character. Glue each character to the bottom of the box. Do this for any other props you would like to add to make your scene realistic.

C. Be prepared to give an oral summary of the book. Be familiar with the characters, setting, problem and solution.

**3. LIGHTS, CAMERA, ACTION!**

A. Choose an event from your book that would be fun and interesting to act out. If more than one character appears in the scene, have classmates who have read the same book take the other parts.

B. Dress up and use props to act out the action of the story. Practice several times so everyone knows what to do. You may use cards to help you remember your parts.

C. Be prepared to give an oral summary of the book. Be familiar with the characters, setting, problem and solution.

**4. HANGING MOBILE**

A. On a sheet of paper, brainstorm a list of the most important (1.) characters in your book, (2.) the settings, and (3.) any special objects that were part of the story. For instance, in Charlotte's Web Fern, Wilbur, and Charlotte are important characters. The Arable's barn and the Country Fair are settings. Objects that are important are Wilbur's crate and the words Charlotte writes.

B. After listing all the possible characters, settings, and objects you can think of, decide

which ones best represent your book. Choose 5-7 to illustrate, drawing both the front

and back views. Your items should be colored on both sides. Make them medium size, not too small and not too large... just right.

C. Hang the items from pieces of yarn or string on a hanger.

D. Add a card with the book title, author and your name.

E. Once you have tied the pieces to the mobile and have each piece balanced, place a drop of glue on the string so it doesn't slip on the hanger.

F. Carry your mobile to school in a trash bag or other large bag. Paper clip the card parts together so they don't tangle. We will hang it when you get to class.

G. Be prepared to give an oral summary of the book. Be familiar with the characters, setting, problem and solution.

**5. MYSTERY PERSON: Who Am I?**

A. This project is good for a biography or a book that nearly everyone

in the class knows.

B. Choose a character from your book that is well-known to your

classmates.

C. Write ten clues about your well-known mystery person on index cards. Your clues should summarize the person's whole life.

D. When you present your mystery person, you can dress up and act out clues OR read the clues that tell us about your past and who you are.

E. Your classmates will make guesses about who you are so please make sure you give clues about you and your life.

**6. CEREAL BOX & TV COMMERCIAL**

A. Design a cereal box for your book.

B. Write a commercial promoting your book and cereal. Be sure to tell why this book and cereal are such a good selection, but don’t give away the ending. The commercial should not last more than a minute.

C. Turn in the cereal box, your script with the title of the book, the author, and your name on it.

D. Be prepared to present your commercial to the class and include an oral summary of the book, the characters, setting, problem and solution.

**7. CLAY MODELS**

A. Choose at least two figures or objects that represent your book to make out of clay.

B. You may use any kind of clay—modeling clay, flour, and salt play dough. You can color the clay or paint the figures after they dry.

C. On a 4” X 6” card, write the title of the book (underlined) on the top line. On the next line, write the author’s name. Skip a line. Write a paragraph telling about the figure you made. Tell something that happened to this figure in the story you read.

D. Write your name at the bottom of the card. It will be on display with your project.

E. Be prepared to give an oral summary of the book. Be familiar with the characters, setting, problem and solution.

**8. TEN IMPORTANT QUESTIONS**

A. Write ten questions you think anyone who reads your book should be able to answer. They can be true/false, multiple choice, or short answer questions that require some writing. Your questions should be from the beginning, middle, and end of the book. Remember to use what, where, how, when, who, and why in your questions.

B. Write the title of your book at the top of your question page.

C. Put the answers on another sheet of paper.

D. Make sure your name and book title are on both sheets.

E. This project can be typed or written.

F. Be prepared to give an oral summary of the book. Be familiar with the characters, setting, problem and solution.

**9. IT’S ALL ABOUT ME**

A. Gather 7 to 10 items that the main character might put in a “Me Bag”.

B. Before you put the items in a bag, decorate the bag with the title of the book, the author’s name, and your name. Draw pictures or designs that relate to the story.

C. Introduce the main character of the book to the class by explaining why that character would choose each of the items in the bag.

D. Be prepared to give an oral summary of the book. Be familiar with the characters, setting, problem and solution.